TOOLS OF THE TRADE

Here's a list of resources to help you build your 2D Tradigital Tool Shed. Note this is not a comprehensive or complete list, it's just a starting place.

RESOURCES FOR AE

Duik IK & Animation Tools - The essential free tool for Ae character!

AE Scripts - So many scripts!

No One Dies Films - AE rigging and animation guru Daniel Geis has many amazing 2D character rigging tutorials on his YouTube page.

RESOURCES FOR PHOTOSHOP

AnimDessin2 - Another free essential available on the Adobe Exchange. AnimDessin helps turn Photoshop and it's timeline feature into a traditional, hand drawn animation studio! (Must have an Adobe ID and password)

Amy Sundin did a Photoshop Animation series for School of Motion that goes though everything you need to get started with traditional animation in Photoshop.

Alex Grigg did this wonderful tutorial on another method of getting Photoshop to work as a traditional animation tool. He goes over his work flow, and shows you how to set up some very handy actions for frame by frame animating.

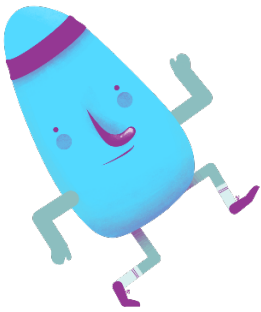## OTHER 2D CHARACTER SOFTWARE OPTIONS

Flash - Adobe's vector based web development software loved by animators and developers alike.

Toon Boom - Serious 2D animation production software.

Cinema 4D - The Mograph standard choice in 3D packages.

Maya - Seriously powerful and customizable, Maya is the 3D software of choice in many feature length animation studios such as Disney/Pixar, Sony Pictures Animation, ILM, and Dreamworks.

Spine - 2D Animation software made for games. It's designed to make game animation easy for the animator to do, and easy for the programmer to bring into the game.

ANIMATION REFERENCE

Endless Reference YouTube - YouTube channel full of animation reference
AniRef - Vimeo group for finding and posting animation reference.
Tumblr - Look for #Animation-Reference. It's a mixed bag, but you can find some cool stuff there.
Corbis Motion - Royalty free stock footage (You must sign up for free account to download stock w/ watermarks)